



Raum Downey

raumanimation.com

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Skills

3D Character Animation
Motion Capture
Graphic Design
Layout
Mel / Python
Collaboration
Communication
Acting

Software

AutoDesk
Maya
Shotgrid
Adobe
Illustrator
After Effects
Media Encoder
Premiere
Acrobat Pro
Microsoft
Excel
Word
Powerpoint
Outlook
Teams
ProCreate
Unreal Engine 5

Education

Bachelors of Fine Arts – Animation

Savannah College of Art and Design located in Savannah, GA

Storyboarding, Art History, Statistics, Drawing, Design, Literacy Theory, English, Communications, Anthropology, and Psychology

September 2019 – June 2023

Work Experience

The Dead Sea

April 2023

Texturing • Lay out • Animation

Traffic Light

April 2022

Storyboarding • Texturing • Animation • Rendering

The Sword

March 2022

Animation • Rendering

Winners

October 2021

Story and concept • Modeling • Animation

Awards

2023 Bloody Hats Festival - Winner
"The Dead Sea" (Animator)

2023 Manchester International Film Festival - Official Selection
"The Dead Sea" (Animator)

2023 APEX Film Awards - Official Selection
"The Dead Sea" (Animator)

Volunteer Works

Meals On Wheels

Summer 2016 to Present

Help prepare food and/or meals that will be delivered to food shelters and families or individuals throughout Portland, OR.

Teaching Assistant

September 2018 – May 2019

Assisted my Graphic Design teacher, Mary Tassone, with grading, organizing materials and events, and designing a mural.

Next Step

June 2018

Helped re-build and paint houses in Texas.

Praying Pelicans

June 2016

Assembled water filters for families in the Dominican Republic so they could have access to clean, drinkable water.